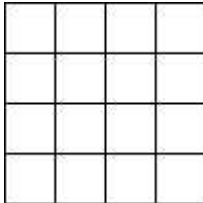
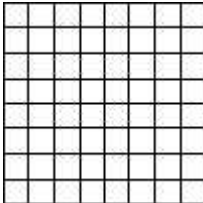
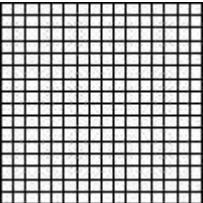
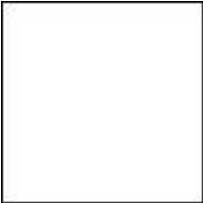
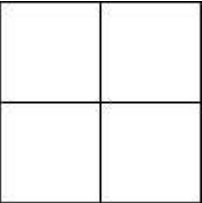
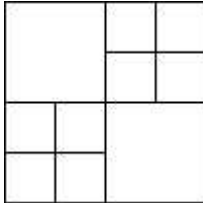
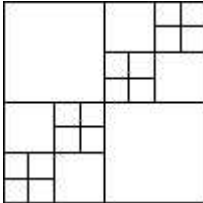
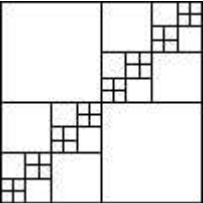
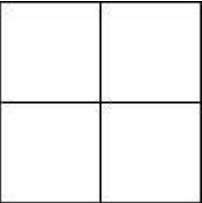
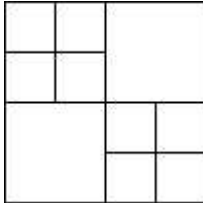
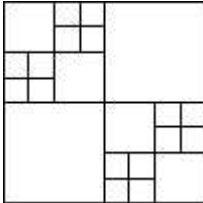
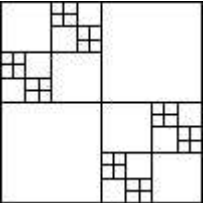
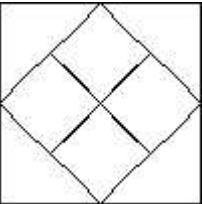
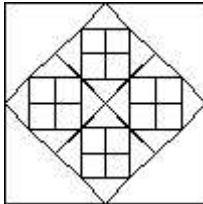
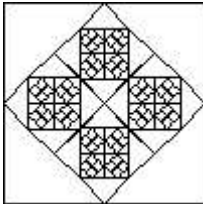
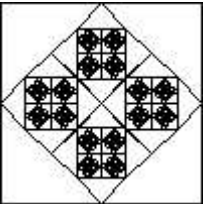
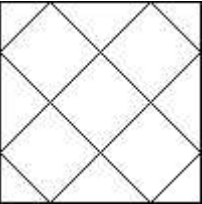
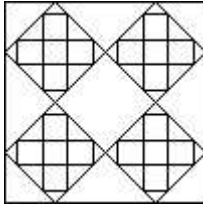
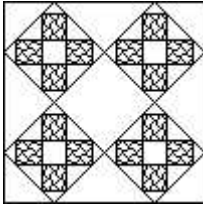
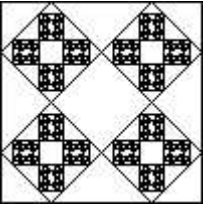
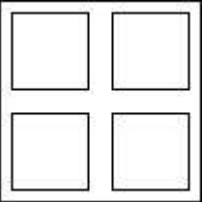
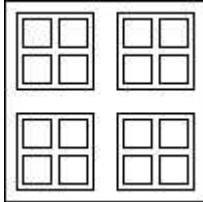
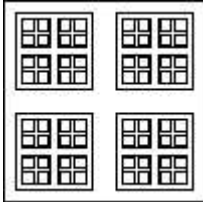
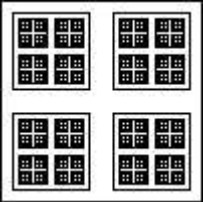
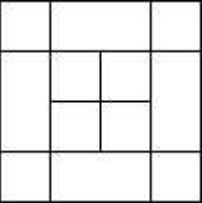
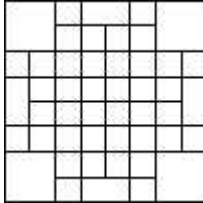
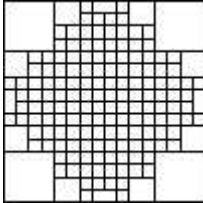
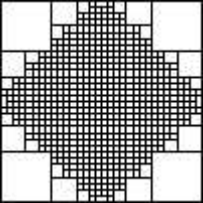
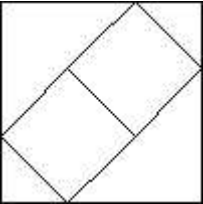
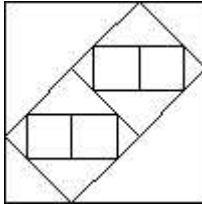
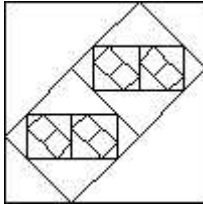
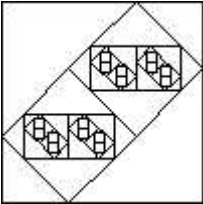


# ARBEITSBLATT ZU REKURSIVEN FIGUREN – QUADRATISCHE FIGUREN

**Aufgabe:** Nachfolgend siehst du mehrere Figuren, welche allesamt durch eine rekursive Prozedur gezeichnet wurden. Die Ausgangsfigur ist dabei stets ein Quadrat. Schreibe zu jeder Figur die zugehörige Prozedur und teste sie in Delphi. Findest du auch noch eigene interessante rekursive Quadratfiguren?

| Rekursionstiefe | 1   | 2   | 3  | 4   | 5   |
|-----------------|---|---|--|---|---|
| <b>Figur 1</b>  | Fehler! Keine gültige Verknüpfung.  | Fehler! Keine gültige Verknüpfung.  |    |    |    |
| <b>Figur 2</b>  |  |    |    |    |    |
| <b>Figur 3</b>  | Fehler! Keine gültige Verknüpfung.  |    |    |    |    |
| <b>Figur 4</b>  | Fehler! Keine gültige Verknüpfung.  |   |   |   |   |
| <b>Figur 5</b>  | Fehler! Keine gültige Verknüpfung.  |  |  |  |  |
| <b>Figur 6</b>  | Fehler! Keine gültige Verknüpfung.  |  |  |  |  |
| <b>Figur 7</b>  | Fehler! Keine gültige Verknüpfung.  |  |  |  |  |
| <b>Figur 8</b>  | Fehler! Keine gültige Verknüpfung.  |  |  |  |  |